

Perpetual Motion On Tabletop Simulator - Setup and Tips

In order to get access to Perpetual Motion cards in Tabletop Sim, one player will need to put the JSON files in this folder in their "Saved Objects" folder for Tabletop Simulator. You can find the filepath to this folder online.

Other than that everything should be straightforward—just play the game as written in the rules, Tabletop Simulator should make this work reasonably well.

I highly recommend making an "infinite bag" object with a different colored die in it for each player to use as counters. (Note: You can modify the faceup number on a die by hovering over it and pressing that number on your keyboard! It's very efficient!)

Also note that you can hold "alt" (option on mac) while hovering over a card to get a close-up view of it. This will be useful for seeing cards without having to zoom in and out all the time.